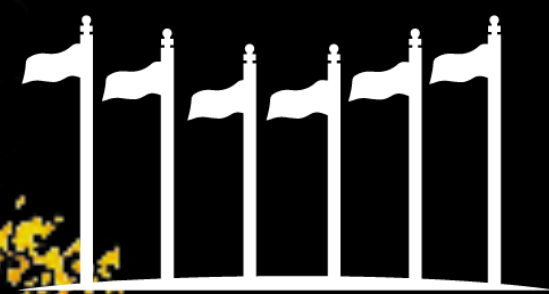


# Immersive Technology in Foreign Language Education: Vision Pro, AR, VR, and AI

Brody Bluemel, PhD  
Delaware State University



**DSU**  
It All Matters.

*Inspire*

Motivate student learning through culturally and linguistically immersive, interactive, and meaningful experiences.

*Imagine*

Empower educators and teachers with the resources, guidance, and skills to adapt immersive technology for language learning to create their own learning environments

*Impact*

Experience the world through a different cultural lens, expanding compassion and questioning





A branch of yellow ginkgo leaves is centered in the image against a black background. The leaves are fan-shaped with distinct veins and are arranged along a thin brown stem. Three white text boxes with rounded corners are overlaid on the image: one on the left, one on the top right, and one on the bottom right.

**Expand Your  
Learning  
Environment**

**Does Language  
Shape  
Thought?**

**Digitally Experience  
Language & Culture**



**Expand Your  
Learning  
Environment**

**Does Language  
Shape  
Thought?**

**Digitally Experience  
Language & Culture**

# Does Language Shape Thought?



**Direction**



**Color**



**Vocabulary**



# Does Language Shape Thought?



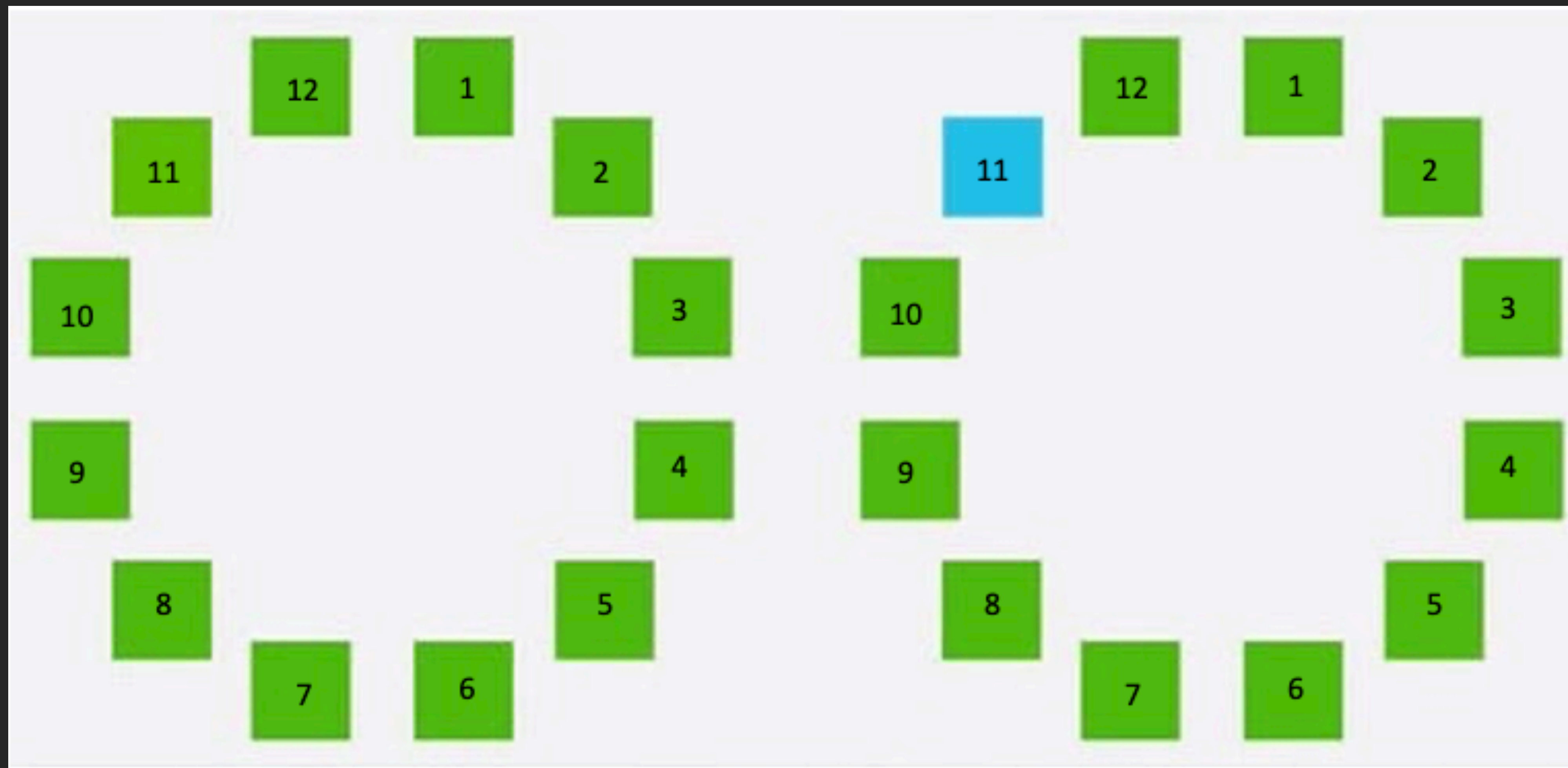
**Direction**



# Does Language Shape Thought?



## Color





# Does Language Shape Thought?



## Vocabulary

Kummerspeck

Pana  
po'o

Komorebi  
(木漏れ日)

Schadenfreude

Saudade

Tartle

Myötähäpeä  
| Fremdschämen



# Does Language Shape Thought?



## Direction

The languages you speak require you to pay attention to different aspects of your environment



## Color

Words impact how we perceive the world



## Vocabulary

Another Language,  
Another World



**Does Language  
Shape  
Thought?**

**Digitally Experience  
Language & Culture**

# Digitally Experience Language & Culture



Immersive Technology



Spatial Computing



Artificial Intelligence



# Digitally Experience Language & Culture



## Immersive Technology



- *Virtual Reality (VR)*
- *Augmented Reality (AR)*
- *Mixed Reality (MR)*
- *The Metaverse*
- *Spatial Computing*
- *Artificial Intelligence*



# VR Platforms

Immerse

ImmersMe

MeTabi

SteamVR

Oculus Quest/  
Meta Quest

Unity

Cospaces

Youtube 360

Google  
Expeditions

Google  
Streetview

Thinglink

LinguaVR

ClassVR

Mondly VR



# AR Platforms

LayAR

Augment

Blippar

ClassVR

Aurasma



**(MR)**  
**Mixed Reality**

Magic Leap

HoloLens



# Metaverse Platforms

Roblox

Minecraft

VRChat

Against  
Gravity

Somnium  
Space

Horizon  
Worlds

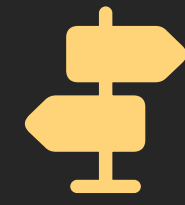
MetaVRse

Eduverse

Gather  
Town



# Digitally Experience Language & Culture



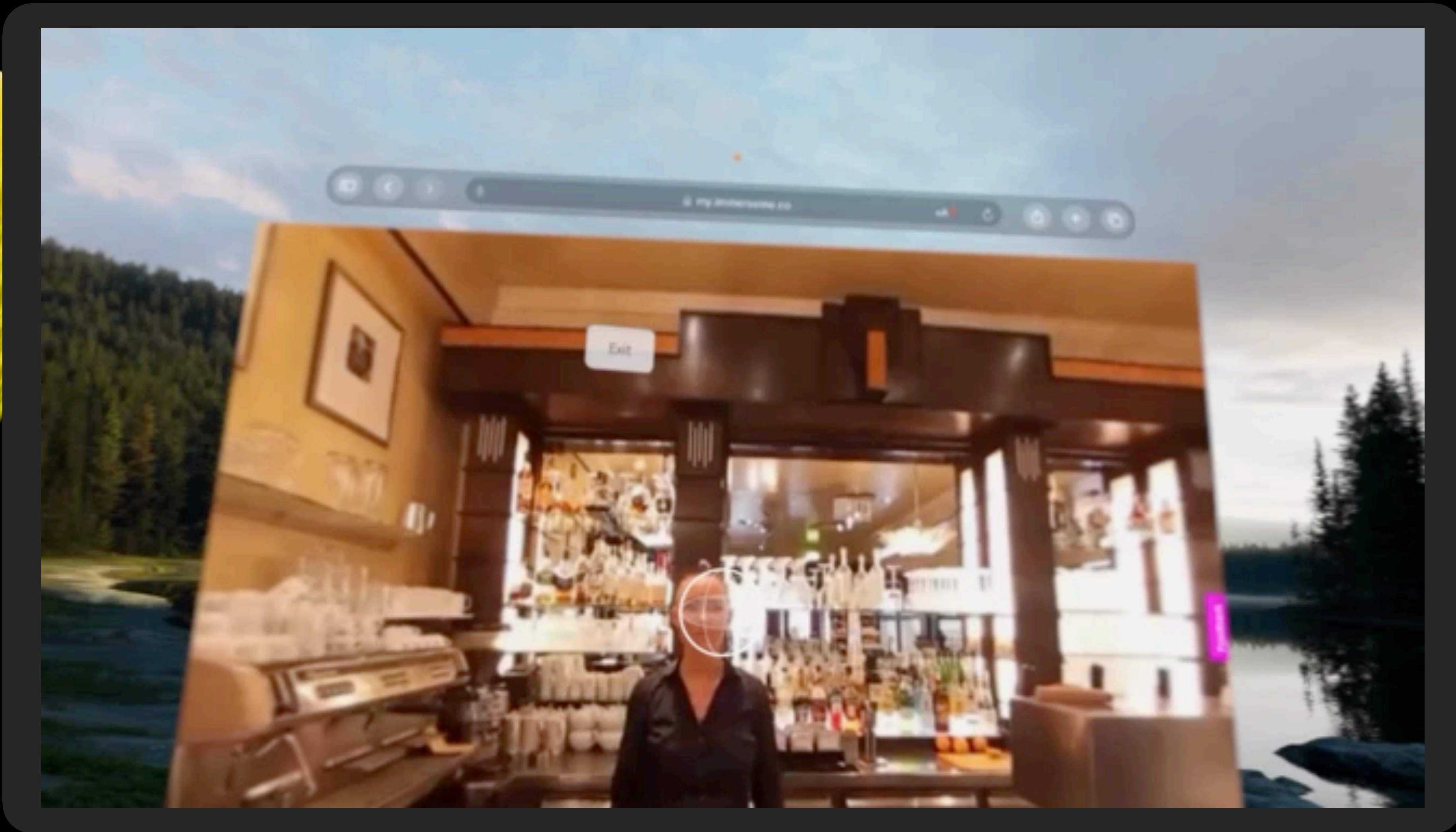
## VR - MeTabi



# Digitally Experience Language & Culture



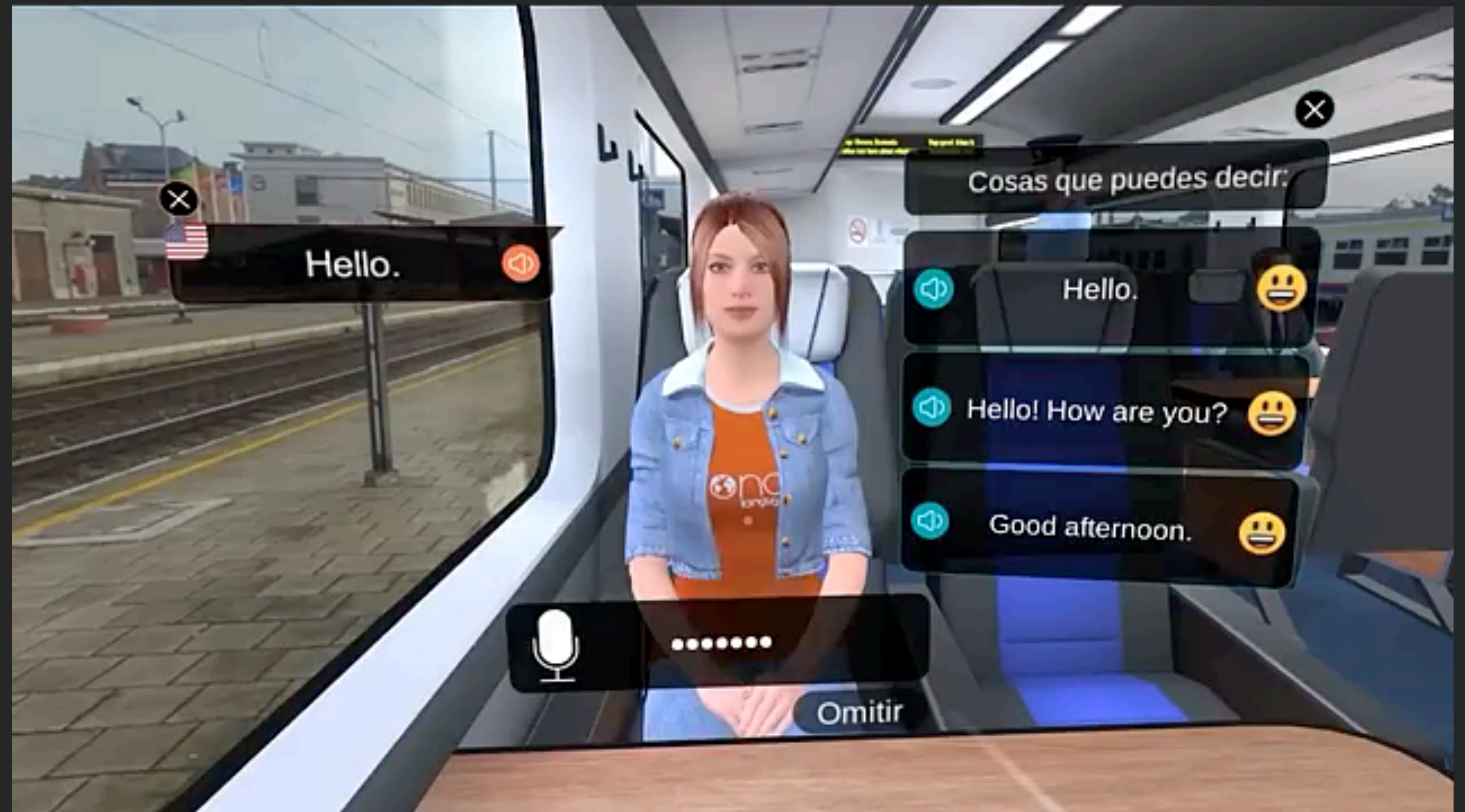
## VR - ImmersMe



# Digitally Experience Language & Culture



## VR - Mondly



# Digitally Experience Language & Culture



## Spatial Computing



# Digitally Experience Language & Culture



## Spatial Computing



# Explore AI

ChatGPT

DALL-E

Gemini

Copilot

Poe

Sendsteps

Perplexity.ai

Quillbot

Merlin

Archaic

learnt.ai

character.ai

Luduan

jasper.ai

NotebookLM







# Digitally Experience Language & Culture



**Immersive  
Technology**

Create sensory immersion, interaction, and presence in learning. Interactive, teaching content and using the digital environment to develop soft skills and implicit knowledge.



**Spatial  
Computing**

Spatial Computing - Providing an immersive experience as close to the 'real thing' as possible.



**Artificial  
Intelligence**

Personalize and enhance the digital language and culture learning experience.

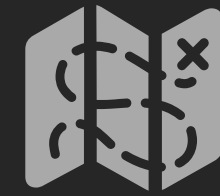




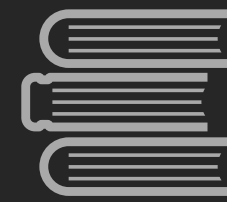
**Expand Your  
Learning  
Environment**

**Digitally Experience  
Language & Culture**

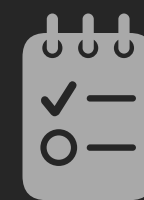
# Expand Your Learning Environment



**Brainstorm**



**Language Expo**



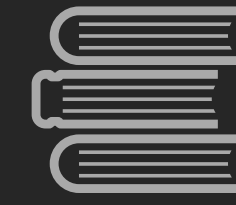
**Resources**

What ideas do you have for implementing immersive / AI technology?

Nobody has responded yet.

Hang tight! Responses are coming in.

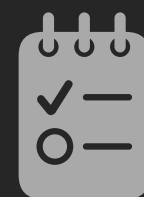
# Expand Your Learning Environment



# Language Expo



# Expand Your Learning Environment



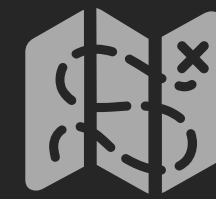
## Resources



<https://is.gd/LWurqD>

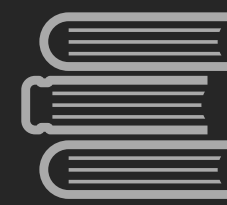


# Expand Your Learning Environment



## Brainstorm

•Expand a learning experience through digital sensory immersion, interaction, and presence in learning.



## Language Expo

•Take your students beyond the classroom, even when you're not able to leave the classroom.



## Resources

•Where to start for beginners, how to refine for implementers, and ideas to explore for the experts.



**Expand Your  
Learning  
Environment**

**Does Language  
Shape  
Thought?**

**Digitally Experience  
Language & Culture**



Prompt: "Black African doctors providing care for white suffering children"



# Ethical Considerations

Drahl, C. (2023, October 6). *Ai was asked to create images of black African docs treating White Kids. how'd it go?* NPR.

<https://www.npr.org/sections/goatsandsoda/2023/10/06/1201840678/ai-was-asked-to-create-images-of-black-african-docs-treating-white-kids-howd-it->





Thank you!  
Let's Connect!



**Brody Bluemel**

Chairperson / Professor  
Delaware State University

<https://is.gd/zkYxdj>